

## Informationen über genutzte Cookies

**edudip ist ein offenes Unternehmen. Auch im Bezug auf die Verwendung von Cookies möchten wir unseren Nutzern eine größtmögliche Transparenz bieten.**

Hier finden Sie eine Liste aller von *edudip* verwendeten Cookies.

Cookie-Name	Beschreibung
EDUDIP_LOCALE	Here we store the last selected language of the user.
EDUDIP_TIMEZONE	Here we store the last selected time zone of the user.
EDUDIP_STAYLOGGEDIN2	If a user wishes to remain permanently logged in, this will be noted in this cookie.
EDUDIP_FIRSTSTEPS	Is set when the "First steps" box on the start page should be hidden within the first 14 days after the registration on edudip.
EDUDIP_DOWNLOAD_*	Will be set when a download of a file is supposed to be performed and includes the encrypted expiration date of the download.
edudip_affiliate	This cookie is only used on www.edudip.com. It is used to identify a user as an affiliate.
id-*	Is used to verify the browser for automatic room visits.
PHPSESSID	This is used to uniquely identify a logged-in user.
edudip_sendToGA	Used for the usage analysis.
edudip_splitTest	Used for the improvement of our website.
userTestCam	Is used to store the selected camera.
userTestMic	Is used to store the selected microphone.
userTheme	Is used to store the selected seminar room theme.

desktopNotifications	Is used to store whether desktop notifications should be activated in the virtual classroom.
visibleUserList	Used to save whether the participant list is visible in the virtual classroom
visibleChat	Used to save whether the chat in the virtual classroom is privat
cursorType	Used to save the cursor type in the virtual classroom.
edudip-entity	Here our blog stores from which entity it was visited the last time.
edudip-entity-uri	Here our blog stores the URL of the entity from which it was visited the last time.

Neben den hier aufgelisteten Cookies kann es vorkommen, dass verschiedene Fremd-Cookies genutzt werden. Dies ist beispielsweise der Fall, wenn Trackingverfahren (z.B. Google Analytics) oder Social-Media-Elemente (z.B. der Facebook-Login) genutzt werden.